Interview Questions

1. How big is the space we will be working with?
2. Are the judges in the room when the recording is on?
3. How simple does the UI need to be?
4. How realistic does the recreation need to be? E.g. sound, capture the emotion of the dance or just technique
5. Do we need to identify between male and female dancers?
6. Do you need a full plan – exact placements of cameras etc?
7. Will the floor space change?
8. You mention multiple participants; do you mean multiple pairs of dancers?
9. What will they be using to view the playback?
10. How high priority is partner based dancing?
11. How hot can the room get, e.g. for the type of sensors you’d like us to acquire?
12. What is the duration of the dances?
13. Will the model have to record dancers consecutively?
14. What system do you currently use?
15. Can we have access to the code base from previous projects
16. Is Shaun gonna be available for technical questions
17. When's he coming to London
18. Can he get us access to a ballroom